

SCORING SYSTEM

U6 NOVICE DIVISION

UK
2026/2027

JUMP TECHNIQUE

Execution • Flexibility • Uniformity • Sync

BELOW AVERAGE	AVERAGE	ABOVE AVERAGE
0.1 - 0.5	0.5 - 1.5	1.5 - 2.0
A zero is issued when no skills are performed		

ROUTINE CREATIVITY

A team's ability to consistently demonstrate innovative, visual, and creative ideas throughout all routine elements.

BELOW AVERAGE	AVERAGE	ABOVE AVERAGE
3.0	4.0 - 9.0	9.0 - 10.0

FORMATIONS & TRANSITIONS

A team's ability to demonstrate precise spacing, uniform timing, strong pace, and seamless flow between elements.

BELOW AVERAGE	AVERAGE	ABOVE AVERAGE
1.0 - 2.0	2.0 - 4.5	4.5 - 5.0

DANCE DIFFICULTY

The following are considered:

- Visual Elements
- Variety Of Levels
- Formation Changes
- Pace & Intricacy
- Footwork & Floorwork
- Partnerwork
- Team Participation

BELOW AVERAGE	AVERAGE	ABOVE AVERAGE
0.1 - 0.5	0.5 - 1.5	1.5 - 2.0
A zero is issued when no skills/elements are performed		

DANCE TECHNIQUE

The following are considered:

- Perfection
- Synchronization
- Precision of spacing
- Uniformity
- Arm/Motion placement
- Entertainment value
- Energy level

BELOW AVERAGE	AVERAGE	ABOVE AVERAGE
0.1 - 0.5	0.5 - 1.5	1.5 - 2.0
A zero is issued when no skills/elements are performed		

PERFORMANCE

A team's ability to demonstrate high levels of energy, entertainment value, confidence, and showmanship.

BELOW AVERAGE	AVERAGE	ABOVE AVERAGE
3.0	3.0 - 4.5	4.5 - 5.0

RATING SYSTEM

OUTSTANDING	EXCELLENT	SUPERIOR
Below 12.9 (0% - 49%)	13 - 19.4 (50% - 74%)	19.5 - 26.0 (75% - 100%)